

## Detailed Agenda

Friday 30th (**5:00pm - 8:00pm**)

- Check In / Registration / Material Pick Up
- Social Networking Opportunities
  - Gaming Competitions

Saturday 31st (**7:30am - 5:00pm**)

- Check In / Registration / Material Pick Up (**7:30am - 9:30am**)
- Opening Keynote with Doc Haskell (**9:30am - 10:45am**)
- Regional Meetings (**11:00am - 12:00pm**)
- Lunch (**12:00pm - 12:45pm**)

Break Out Session One (**Choose One**)

<b>Help!</b> I want to build an Esports Program and I Have No Money	If you want to build an esports program, but your school hasn't financially invested in it yet there are still ways to get started! Jeff & Elizabeth Wofford will discuss ways to acquire equipment, gain school/community support, & provide opportunities to your students without breaking the bank. Their experience with starting a program from scratch with no financial investment from the school provides the basis for the discussion. Part of the session will be a Q&A time to get your specific questions answered.	<b>1:00pm - 2:00pm</b>
<b>Shoryuken:</b> Ranking Your Students Playing Fighting Games	Using sites like Braacket to rank your players and help determine lineups. This session is more for fighting games.	<b>1:00pm - 2:00pm</b>
<b>Esports:</b> Beyond the Game Curriculum	While the public face of esports is the players and the teams, there are myriad careers "beyond the game." This session will lay out a plan for a year-long course covering a wide range of topics including (but not limited to) organizing teams and events, streaming and shoutcasting, analysis, health and wellness, marketing, and equity.	<b>1:00pm - 2:00pm</b>
<b>Diversity in Esports</b>	Learn about working with diverse student populations and how to diversify your Esports program to bring in females and students of color. Gain a better understanding of what barriers those students might face through our personal experience, both as gamers and in running an Esports program, and how to build a community that feels welcoming to all students of all backgrounds.	<b>1:00pm - 2:00pm</b>

## Break Out Session Two (**Choose One**)

<b>Changing the Game:</b> Women of MOSEF Discussion Panel	<p>The ladies of MOSEF will be hosting a panel discussion by women who are participating in esports here in Missouri covering such topics as how inclusion helps the gaming community, how to correctly address gender issues when they arise, how to support the growth of gender balance in esports culture, &amp; more. The members of the panel have a wide range of experience from coaching to general management to playing and beyond! We encourage questions during the Q&amp;A portion of the discussion.</p>	<b>2:15pm - 3:15pm</b>
<b>Summer Enrichment:</b> Middle School Esports Camp	<p>This session will cover the planning and implementation of a middle school esports day camp, including a review of the results and lessons learned from hosting one. This outline introduces students to both esports team play and beyond the game career opportunities over the course of twenty hours.</p>	<b>2:15pm - 3:15pm</b>
<b>Community:</b> Teamwork, Relationships, Shenanigans-The reasons we do what we do	<p>This presentation is designed to help all programs in developing rapport with coaches, students, and their community to create an enjoyable program that gives students opportunities they might not otherwise have (financial, social, or other).</p> <p style="text-align: center;">-or-</p> <p>Come for the shenanigans; leave with the building blocks of a fun and successful esports program.</p>	<b>2:15pm - 3:15pm</b>
<b>How to Market Your Students to Collegiate Esports Scouts</b>	<p>Have you wondered how to get your students the best scholarships possible in the growing Collegiate esports space?</p> <p>This presentation will provide professional insight from the collegiate level and what Directors and scouts are looking for when combing through hundreds of applications to find the right fit for their program.</p>	<b>2:15pm - 3:15pm</b>

- Coaching Round Table with **Dan Clerke, Ashley Jones, Nicholas Chiu and Doc Haskell (3:30pm - 5:00pm)**
- Closing of Conference (**5:00pm**)